



University of Essex

# Attention during social interaction...

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### Active Vision

Sampling important regions

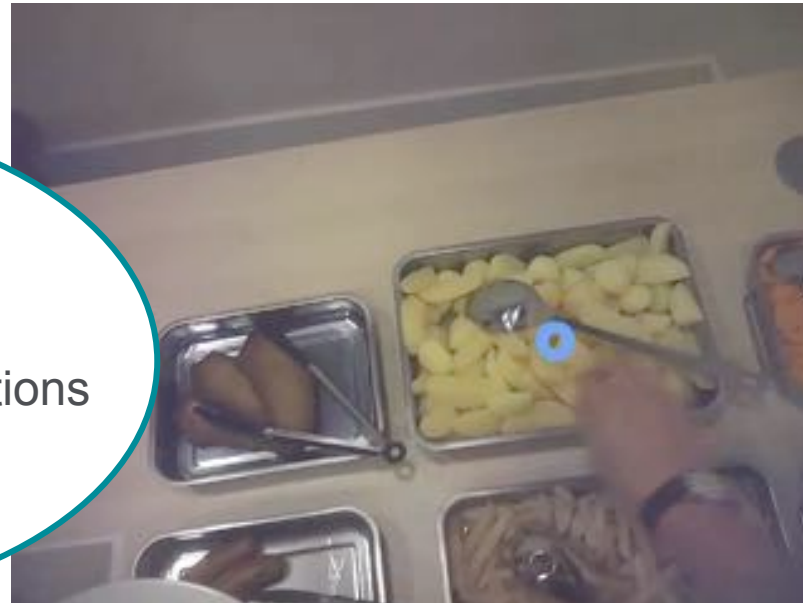
“Saliency”?

### Active Vision

Gaze is part of action

Gaze serves different functions

Timing is critical



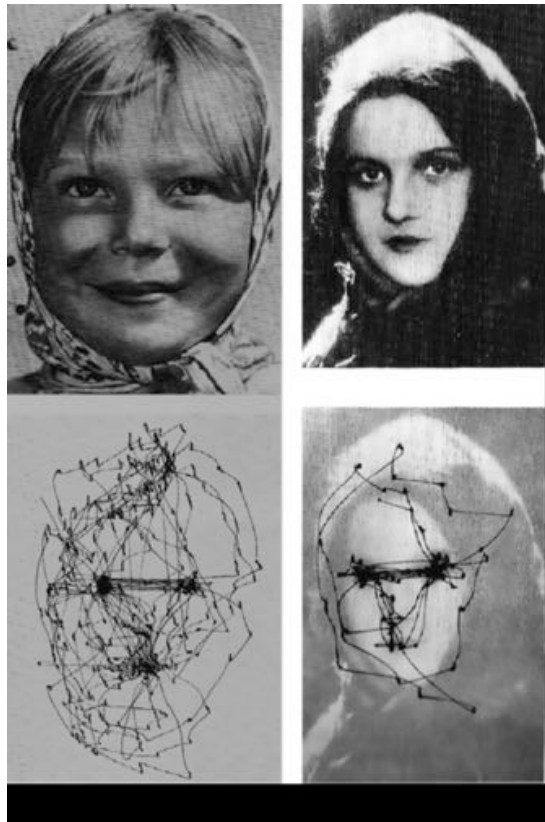


# Outline

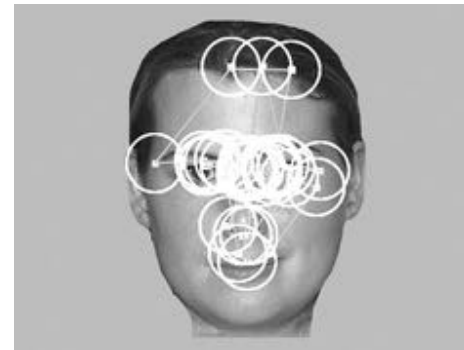
- Social attention in static scenes
- Social attention in dynamic scenes
- Social attention in “real” situations
- Social signalling



# We select the eyes within social stimuli



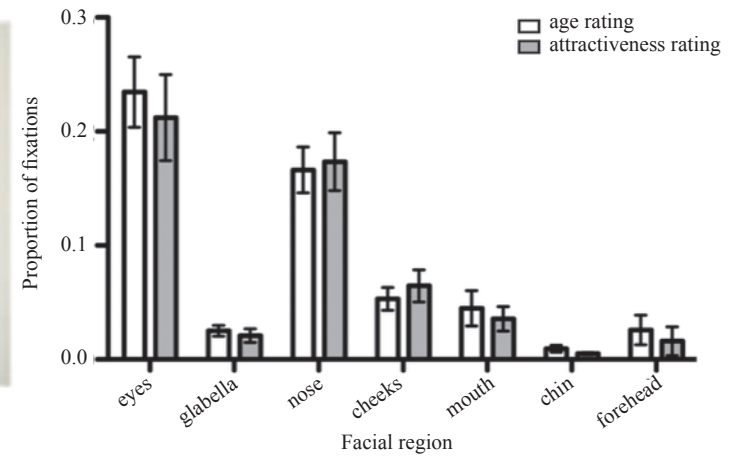
Yarbus (1967)



Henderson, Williams & Falk (2005)



Kwart, Foulsham & Kingstone (2012)





# We select the eyes within social stimuli



Yarbus (1967)



Bindemann et al. (2010)





We selectively attend to individuals in complex dynamic scenes



## Attention in a dynamic social scene

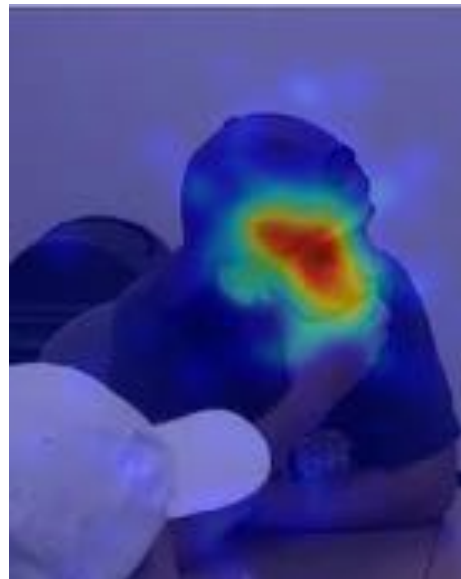




## Attention in a dynamic social scene

79% of fixations are on a person

54% are on the eyes

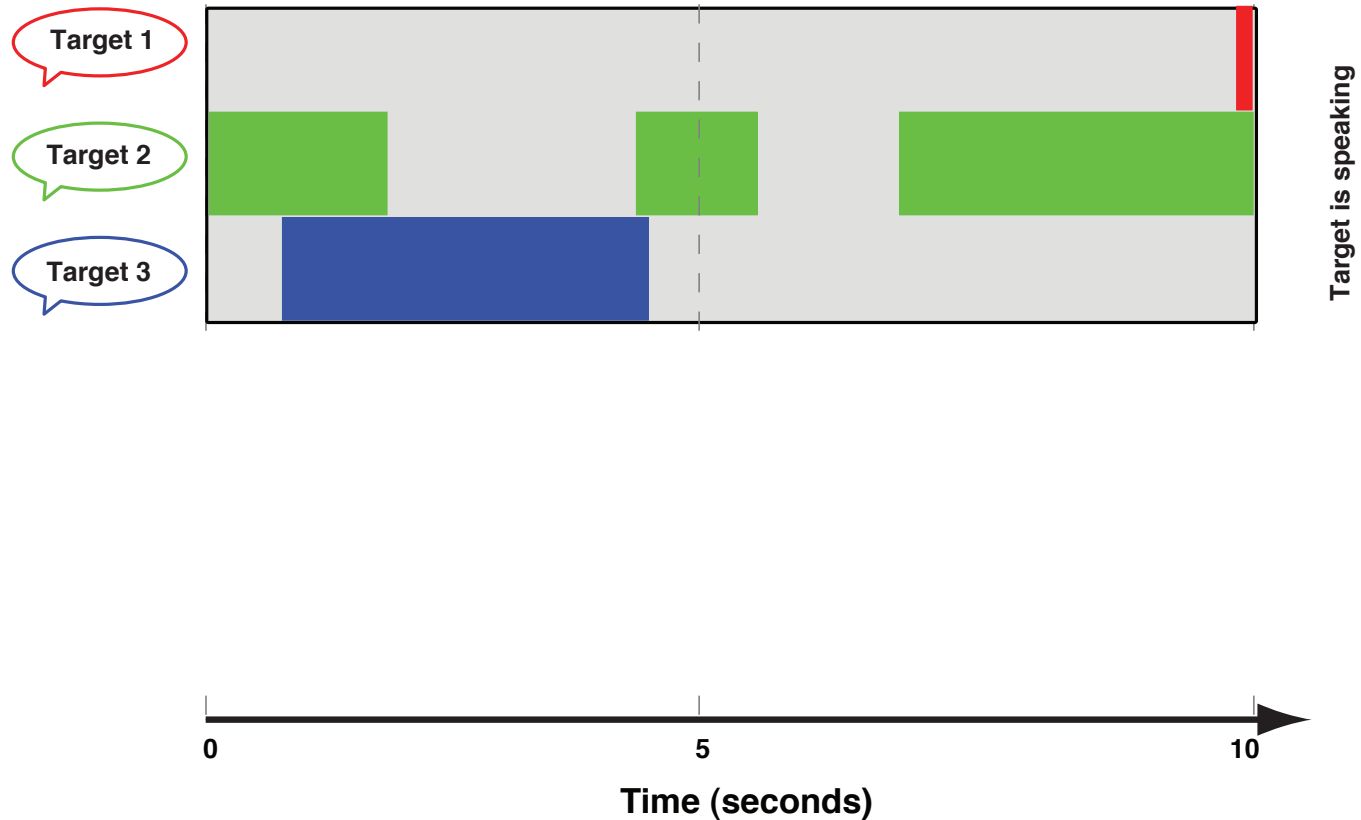




# Attention in a dynamic social scene

Gaze is sensitive to the conversation

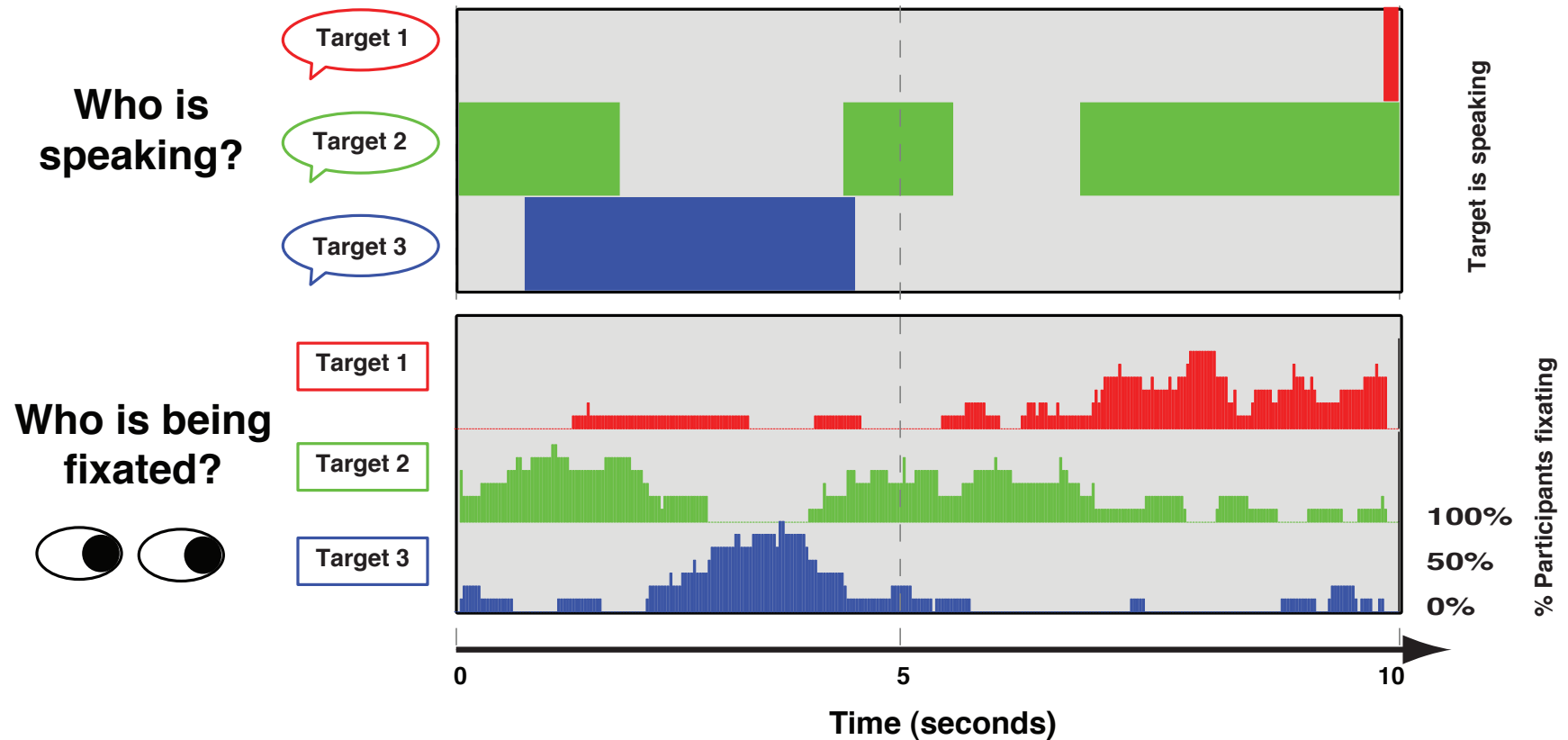
Who is speaking?





# Attention in a dynamic social scene

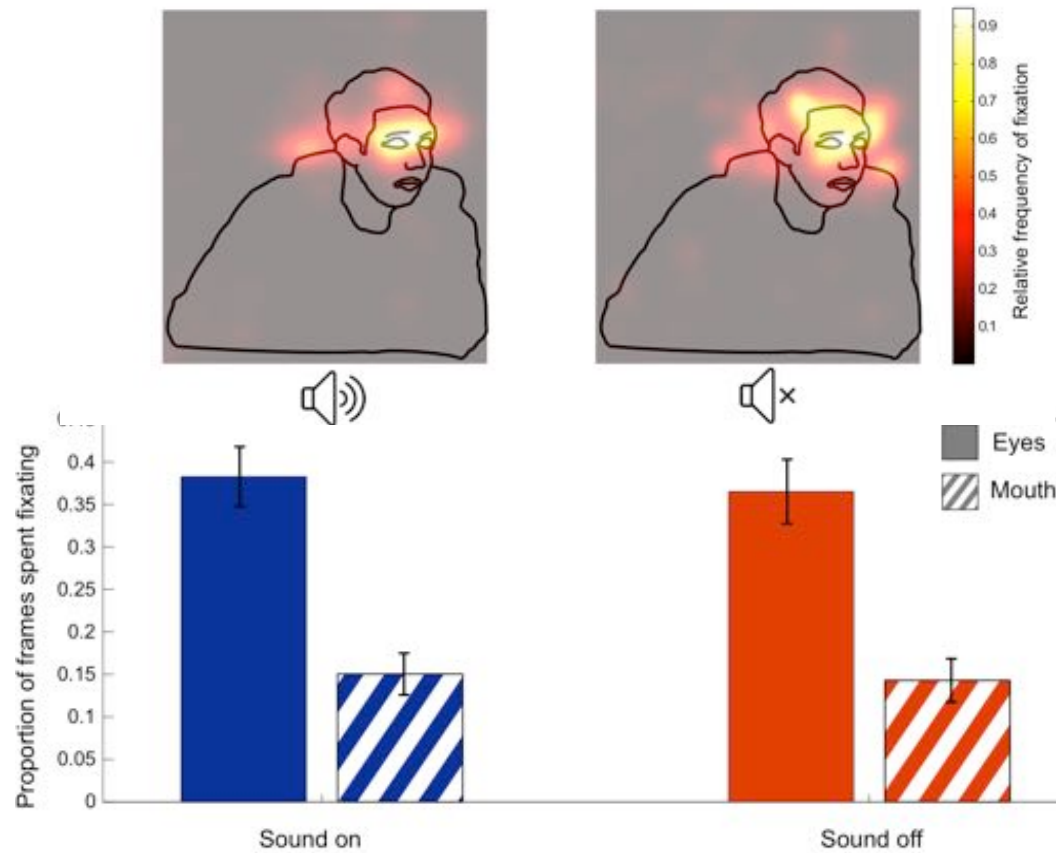
## Gaze is sensitive to the conversation





# Attention in a dynamic social scene

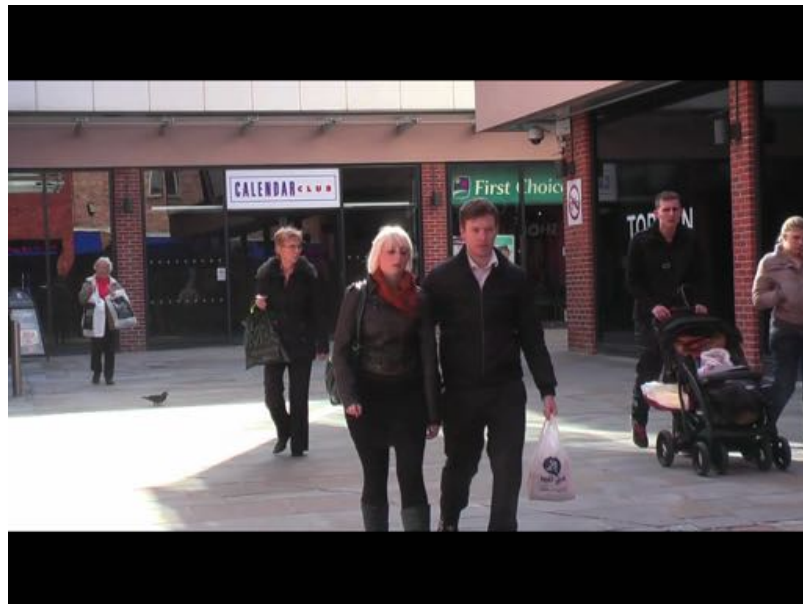
Sound doesn't change the bias to look at the eyes





## Looking at crowds

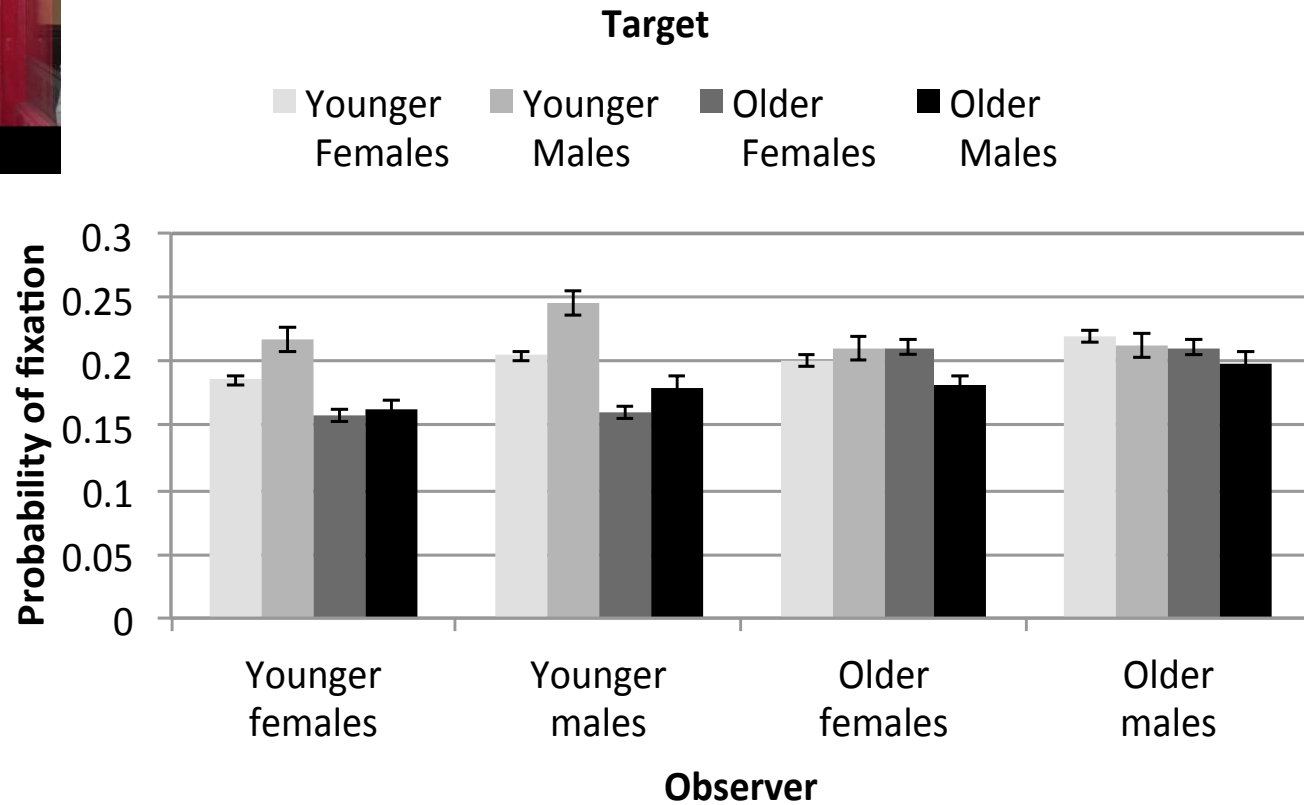
Who gets looked at in a crowd? Are older people “invisible”?





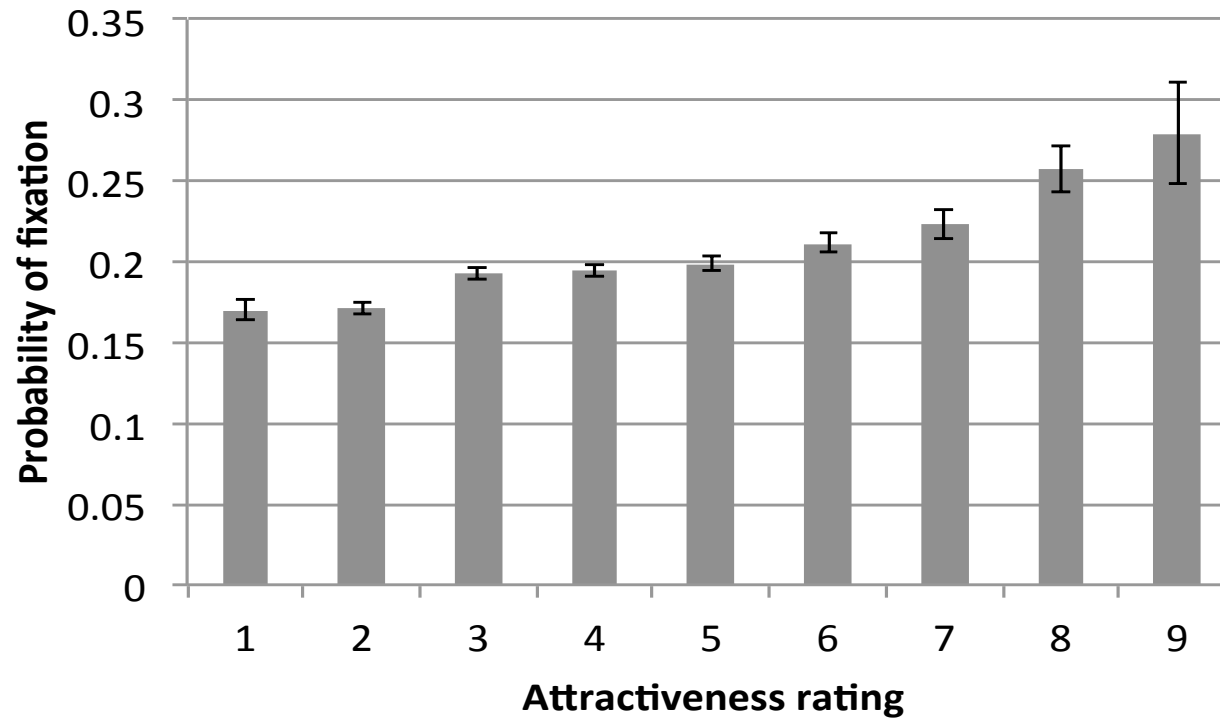


# Looking at crowds





## Looking at crowds



Significant, positive correlation between attractiveness and attention



## Attention in a dynamic social scene

Dynamic scenes reveal how we select social cues in a complex, multimodal situation and within a group

...but these are still *images* of people who can't look back and may not provide a real context



We change our gaze when  
looking at real people



# Get real!



Psychology of Learning and  
Motivation

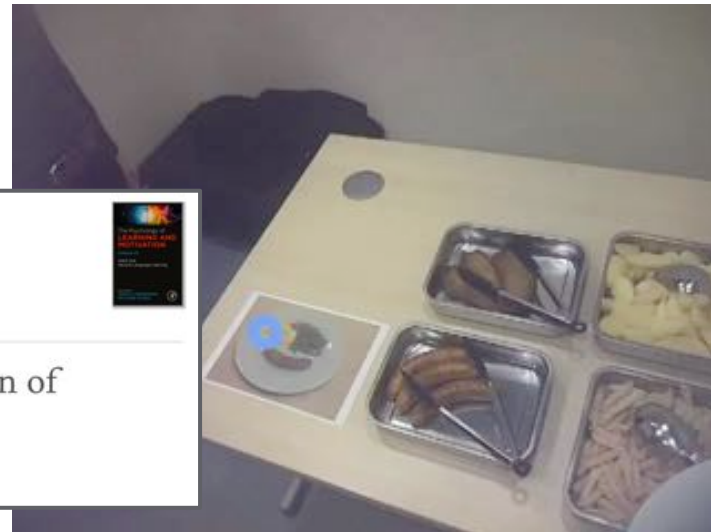
Available online 23 July 2020

In Press, Corrected Proof



Beyond the picture frame: The function of  
fixations in interactive tasks

Tom Foulsham



# Get real!

## Session 1

Walk to the SU, buy a coffee and walk back



## Session 2

Watch first-person video clips of the walk in the lab





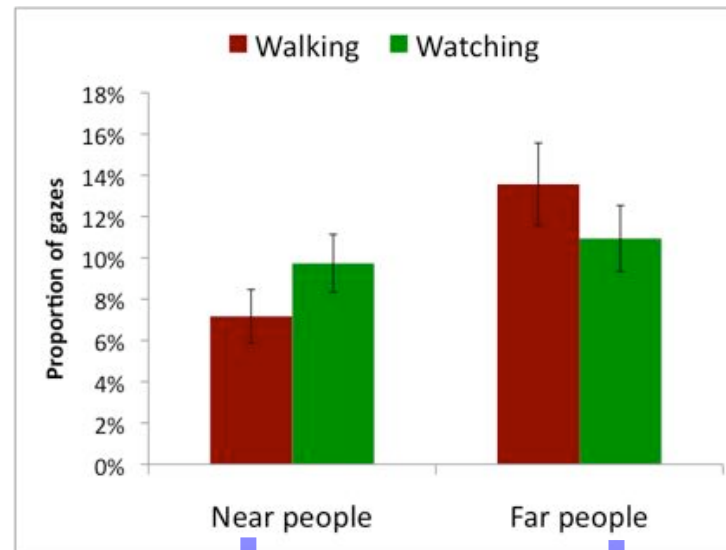
## What do people look at?





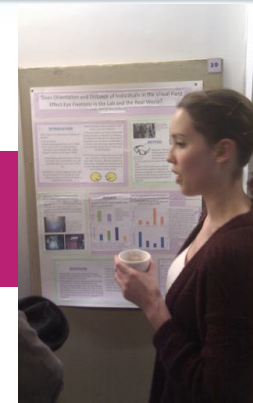


# Get real!



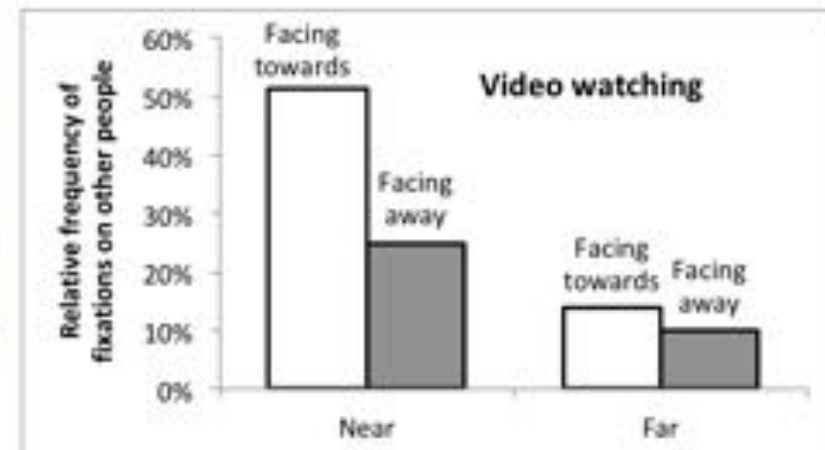
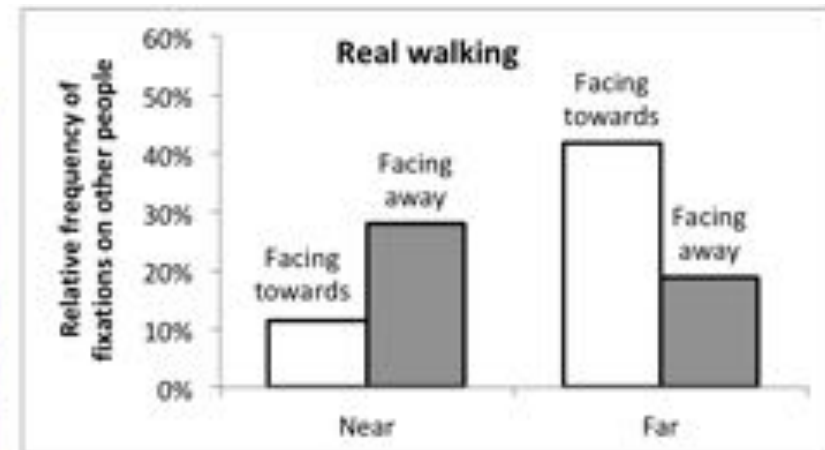
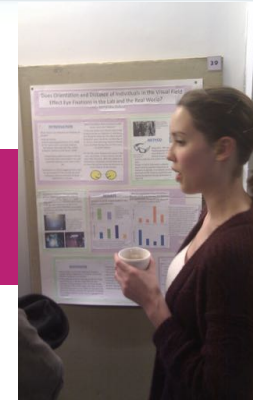


# Looking at (real) people





# Looking at (real) people



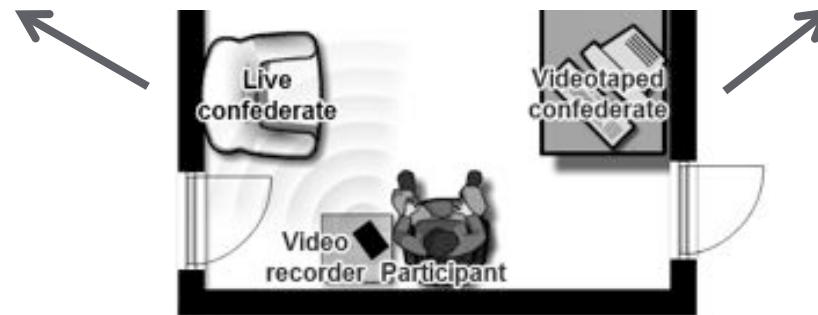


## Get real!

What we look at, and when, is different when there is a real context

...this is particularly true for social stimuli

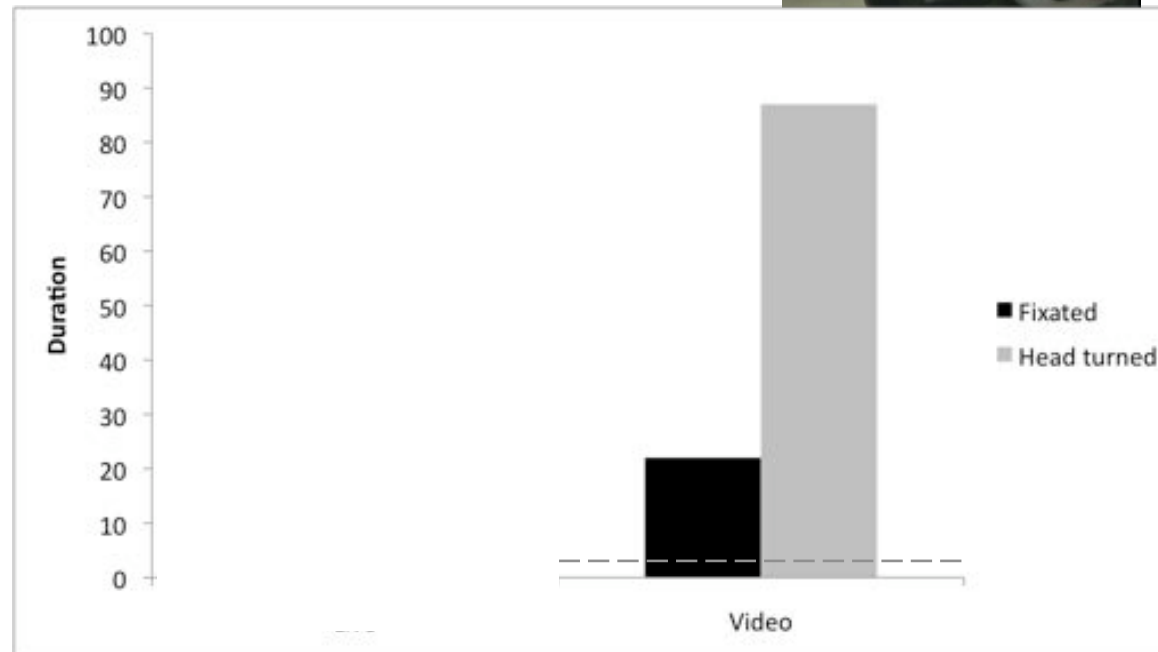
# Do people look at other people?





# Do people look at other people?

On video



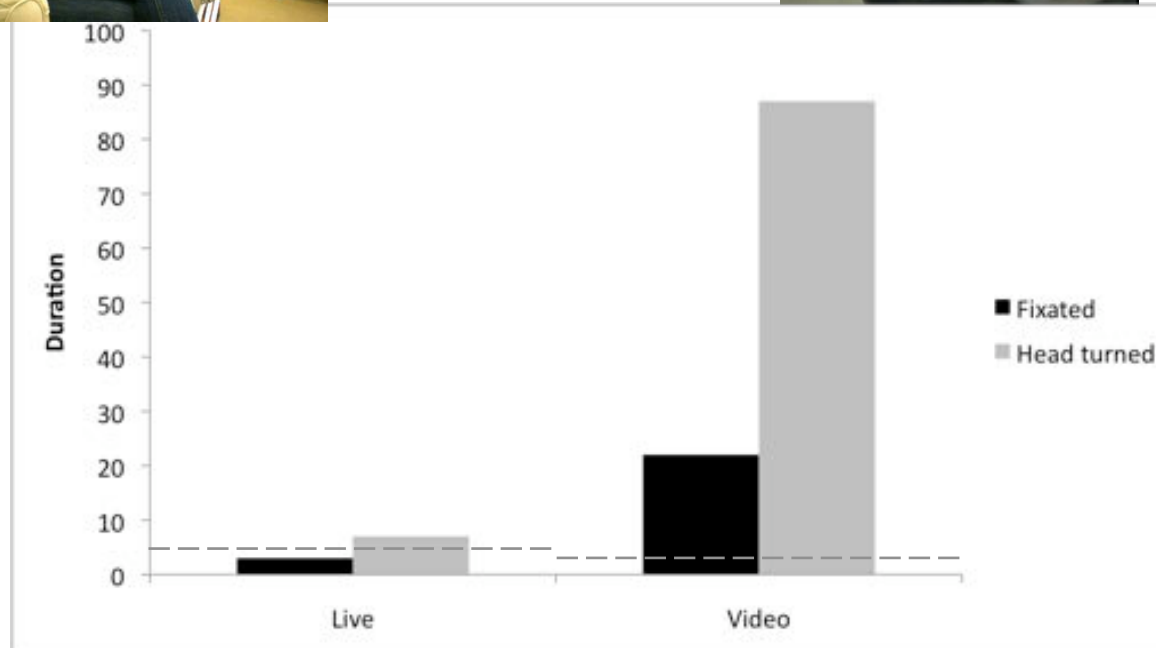


# Do people look at other people?

In real life



On video





## Attention changes in the presence of others

In the real world, we do not look at people in the same way as in an image

This is likely because gaze is a communicative signal

...studying this process requires measuring both sides of an interaction





## Gaze during an interview



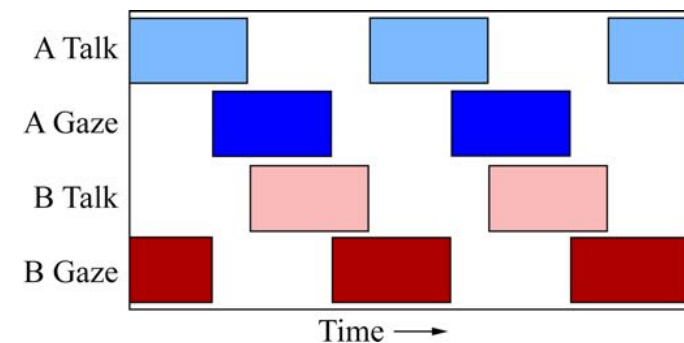
# Real conversation

Ho, Foulsham and Kingstone (2015)

Eyetracking both parties in a real conversation.

Speaking and Listening with the Eyes: Gaze Signaling during Dyadic Interactions

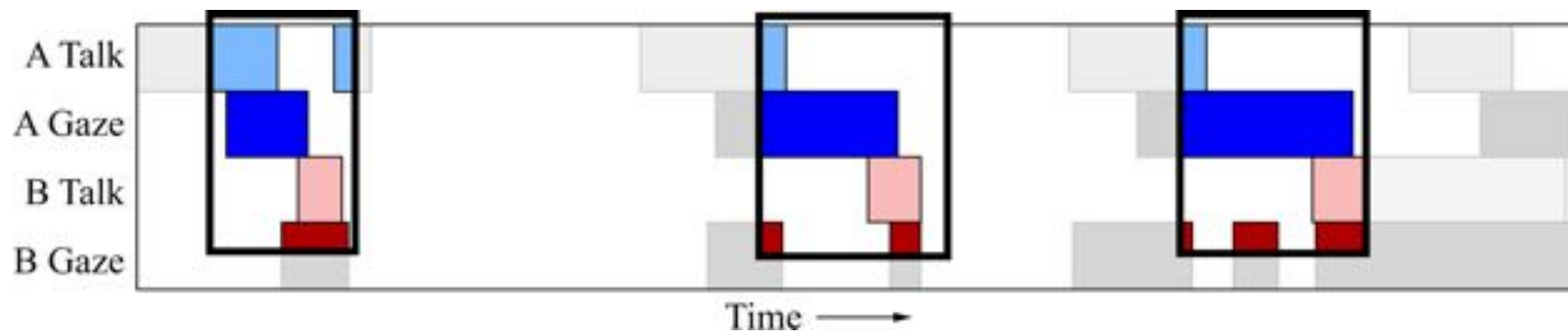
Simon Ho<sup>1\*</sup>, Tom Foulsham<sup>2</sup>, Alan Kingstone<sup>1</sup>



## Real conversation

Ho, Foulsham and Kingstone (2015)

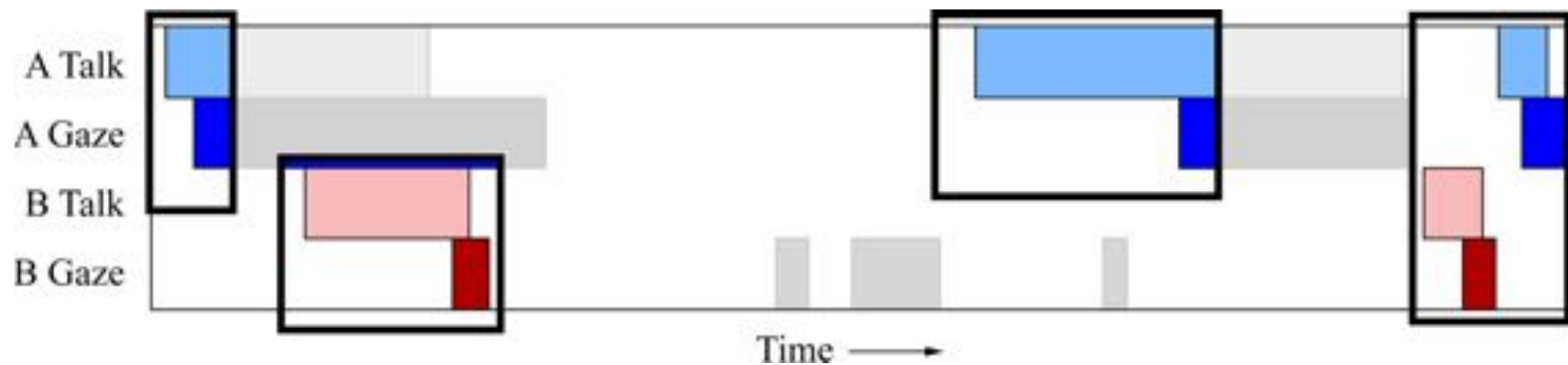
Participants gaze at their partner to signal a switch in who is talking.



## Real conversation

Ho, Foulsham and Kingstone (2015)

Participants avert their gaze at the beginning of their own speaking turn.





We can study gaze signalling  
by investigating how people  
interpret the gaze of others



# Gaze following



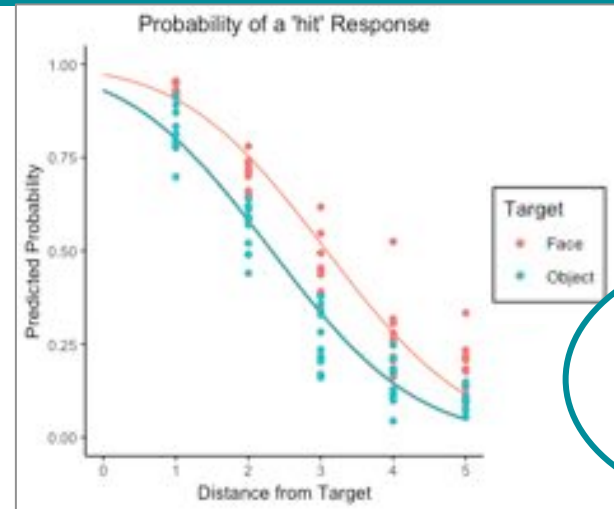


# Gaze interpretation

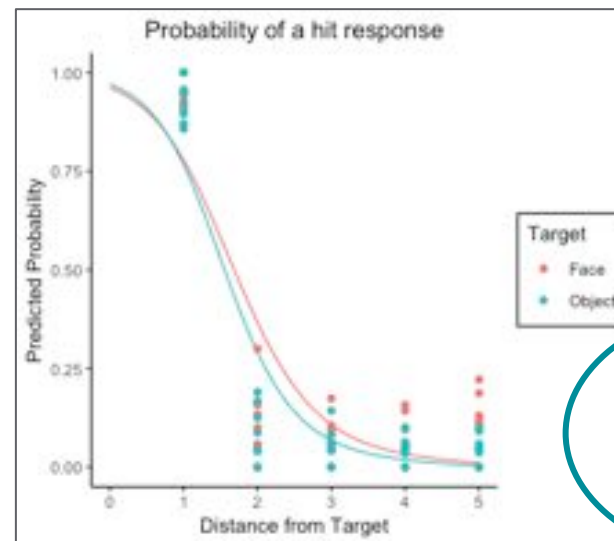




# Gaze interpretation



Cursor is human gaze



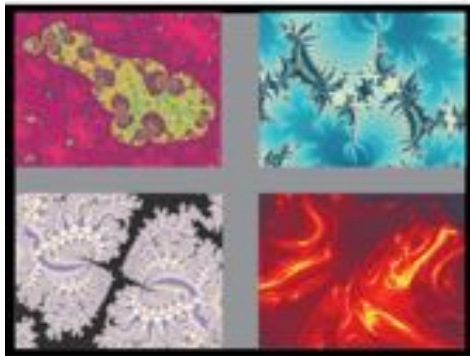
Cursor is "computer algorithm"





# Inference from gaze

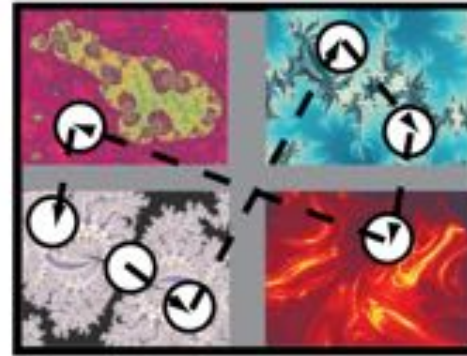
## 1. Preference task ("Truth")



Which do you prefer?



## 2. Guess task



Which did the previous participant prefer?

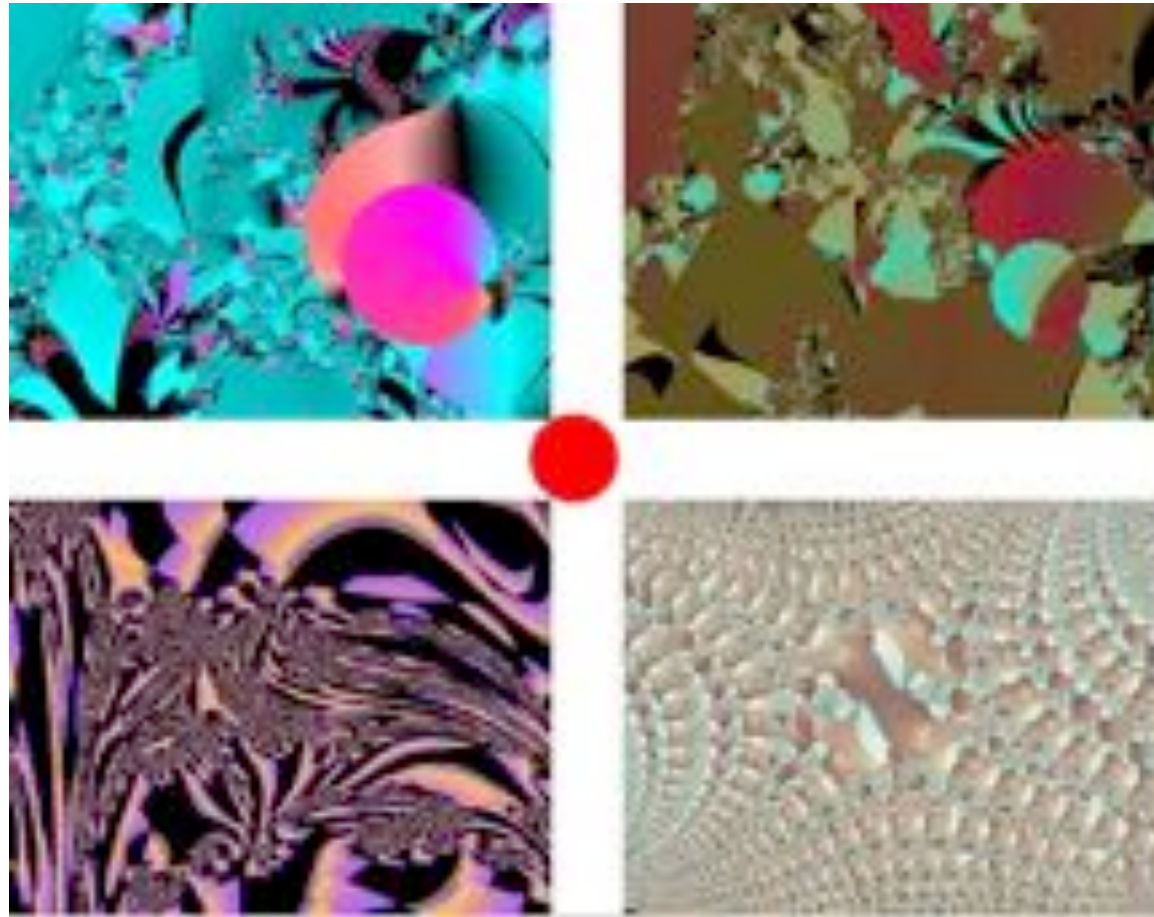


Observer

Guesser



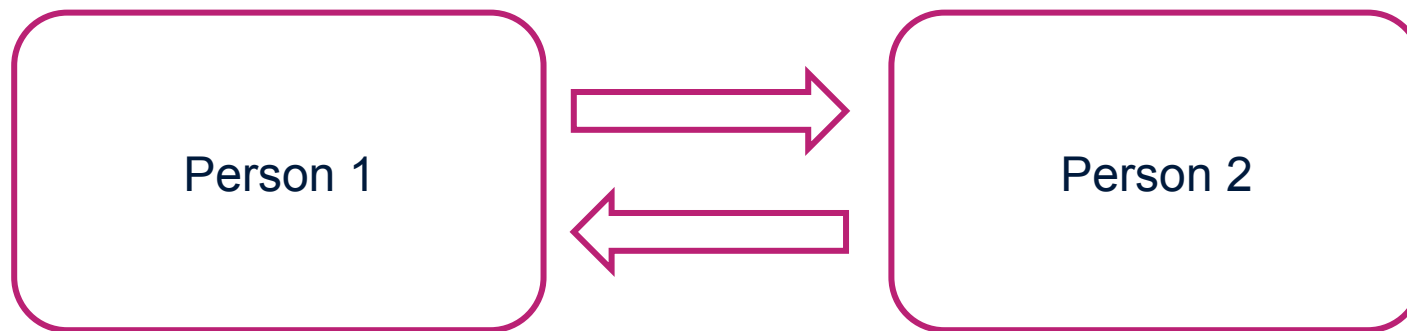
# Which pattern did the Observer prefer?





## Interactive gaze

Behaviour during a two-way interaction

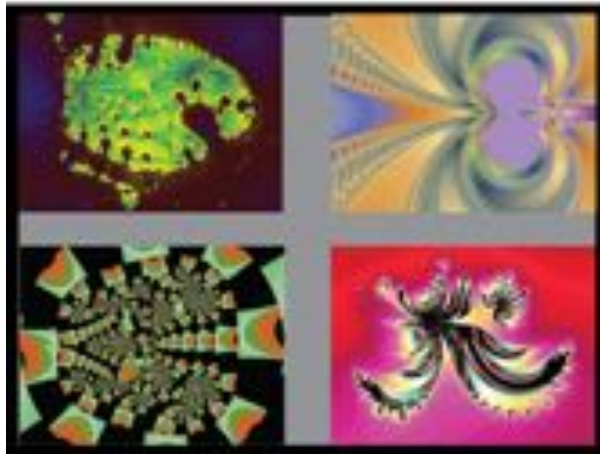


Do participants *change* their gaze according to an observer?



# Lying with the eyes

## 3. Preference task ("Lie")



Trying to mislead the guesser, which do you prefer?





# Social gaze in a preference task

1. Preference task ("Truth")



Which do you prefer?

(previous participant's gaze)

2. Guess task



Which did the previous participant prefer?

(previous participant's gaze)

3. Preference task ("Lie")



Trying to mislead the guesser, which do you prefer?

Can participants spontaneously make inferences based on the location of gaze?

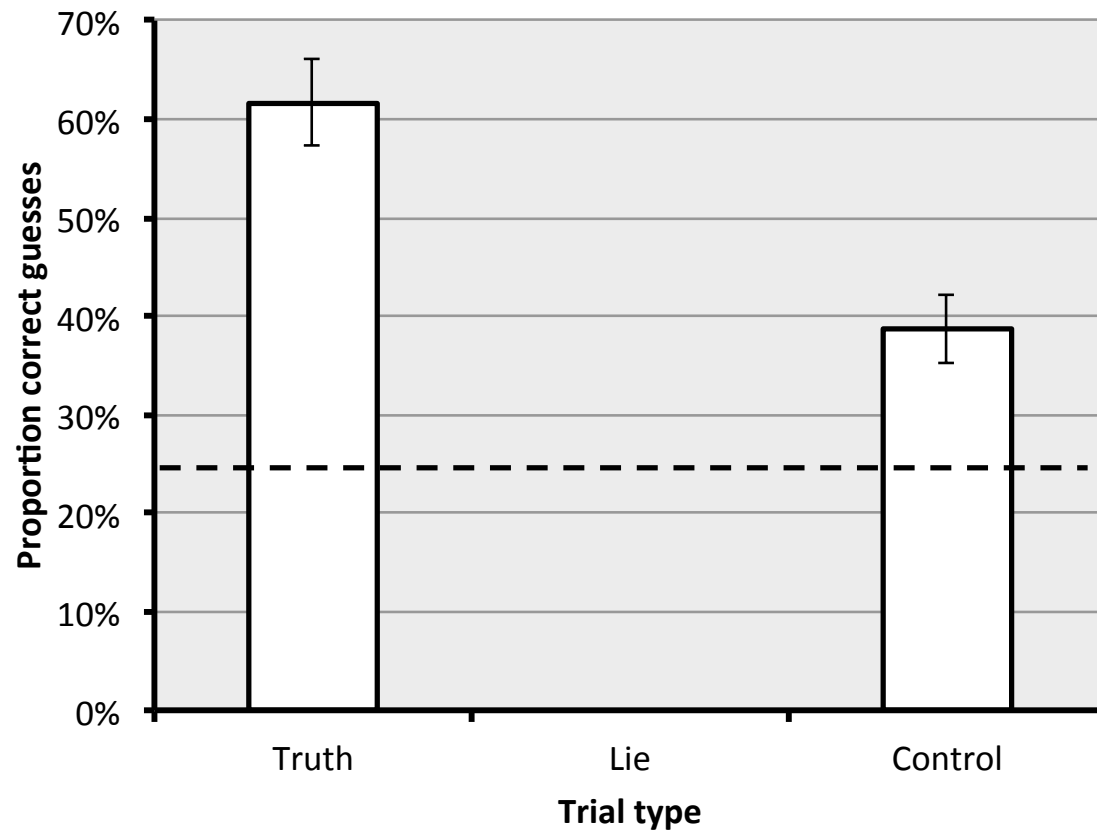
Guesses should be above chance and better than control trials.

Do participants change their gaze according to an observer?

Lie trials should be harder to guess.  
Eye movements should change with condition.



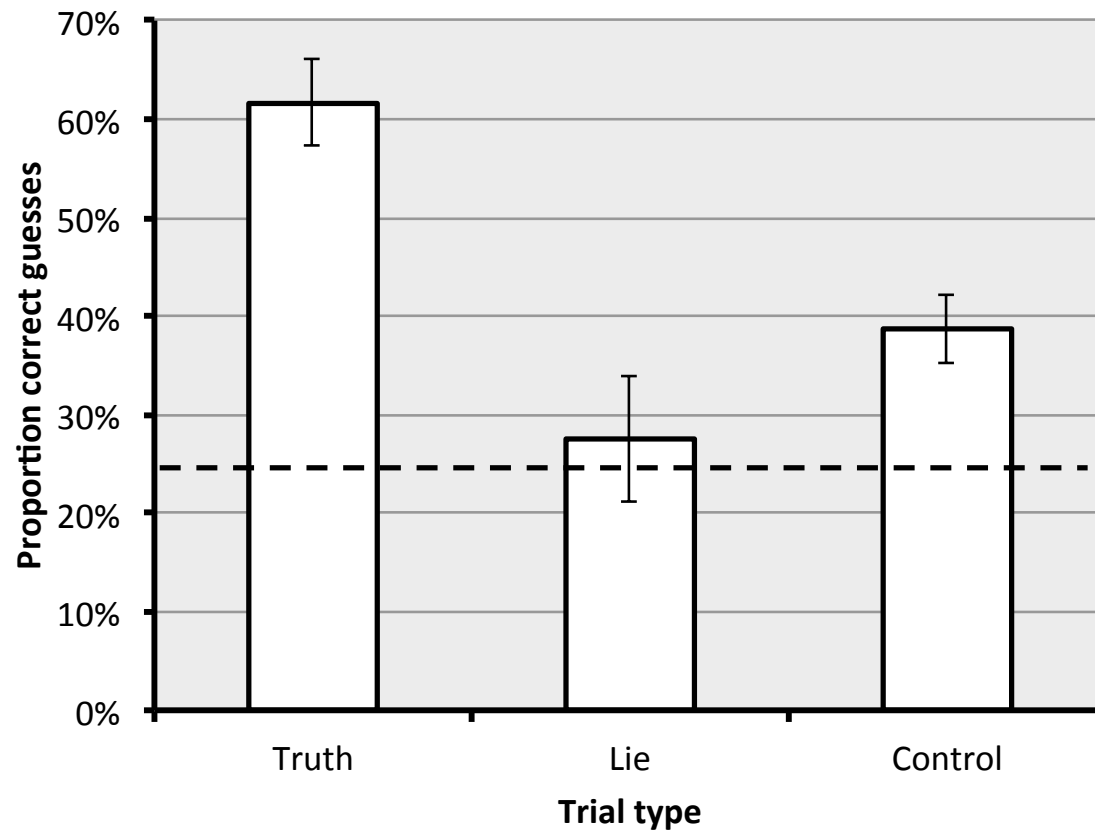
# Guess results



Participants can guess a person's preference from their eye gaze



# Guess results

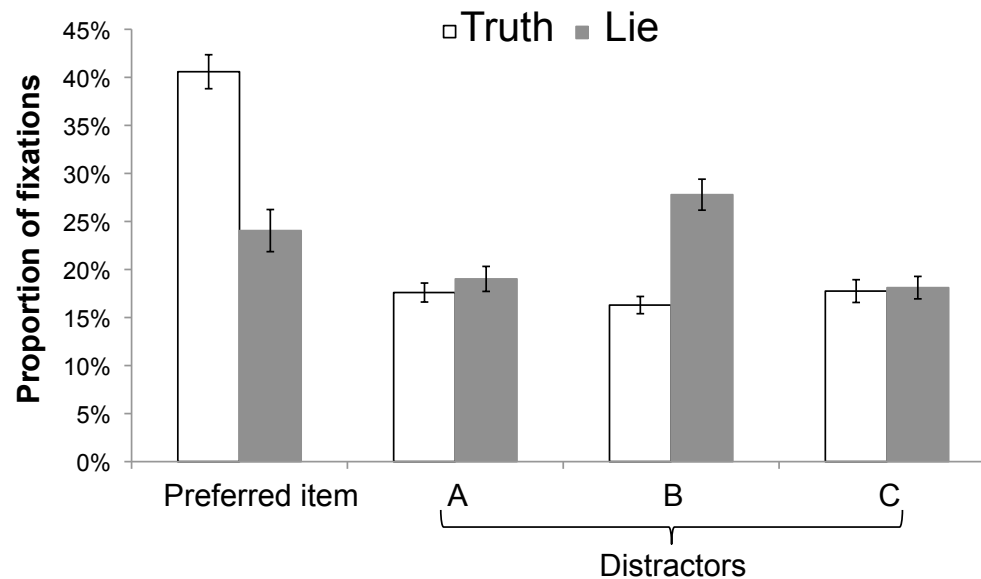
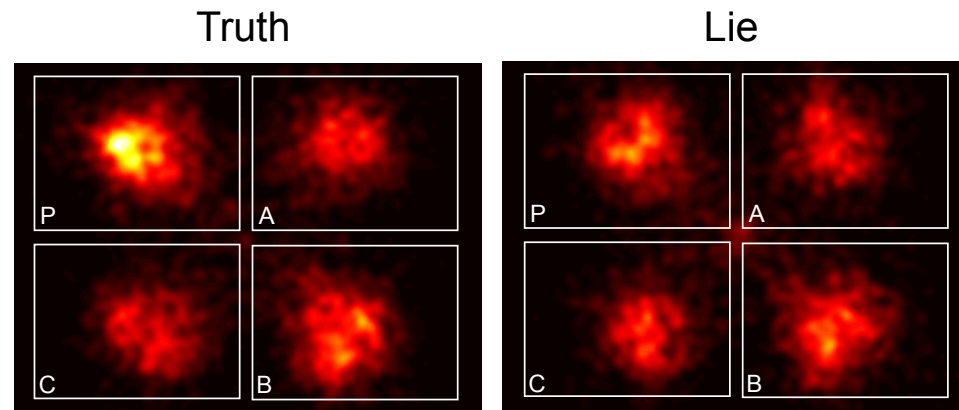


Participants can guess a person's preference from their eye gaze

Observers can modulate their attention in order to deceive



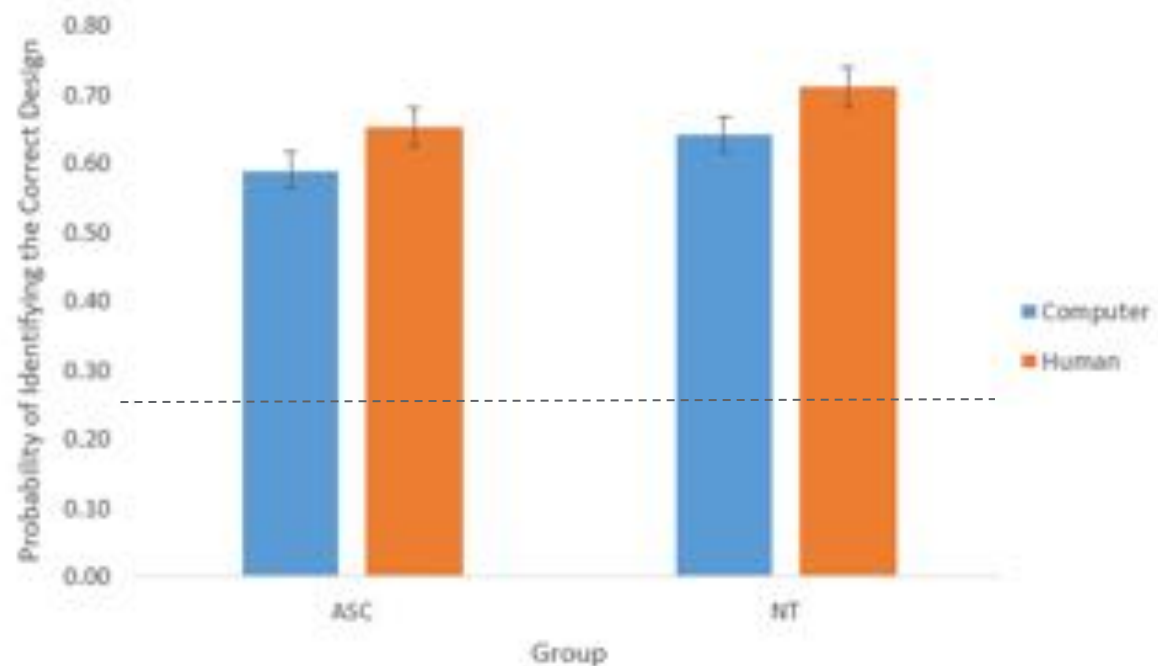
# Eye tracking results





## Reading and misleading gaze

Participants are better at reading attention when they are told it is human gaze...





## Reading and misleading gaze

We can spontaneously make inferences based on gaze location

...but we can also change our attention to mislead another person

We can study “social” gaze interactions without complex social stimuli



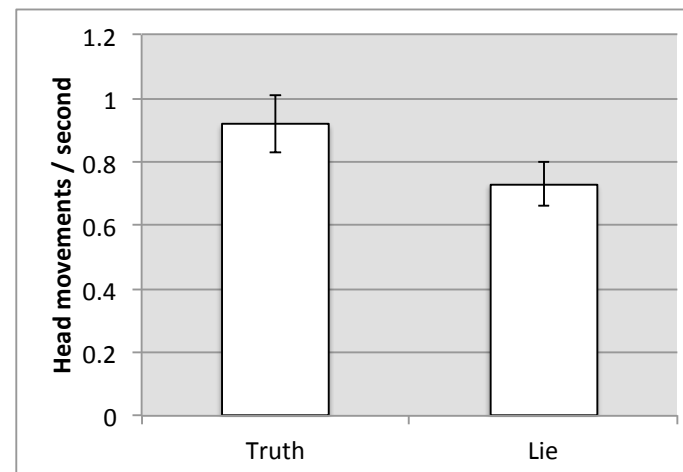
# Reading head movements





## Reading head movements

- Does lying change their eye head coordination?
  - Participants take longer and make more eye and head movements during the lie block
  - However, **the rate of head movements decreases** when trying to mislead



# What is “Social” Attention?

From “social”  
stimuli...



to multi-way social  
interactions and  
attributions

Attending to (images of) other individuals

Selecting cues within a social group

Taking part in a multilateral interaction  
between group members

Involving social roles, communication,  
attribution...



# Thank you!

## Collaborators

Alan Kingstone  
Rick O’Gorman  
Kaitlin Laidlaw

Jessica Dawson  
Emma Morgan  
Megan Freeth